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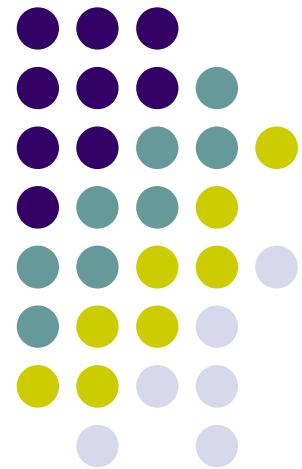
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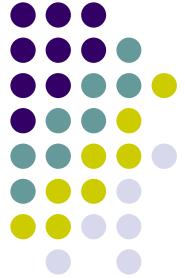
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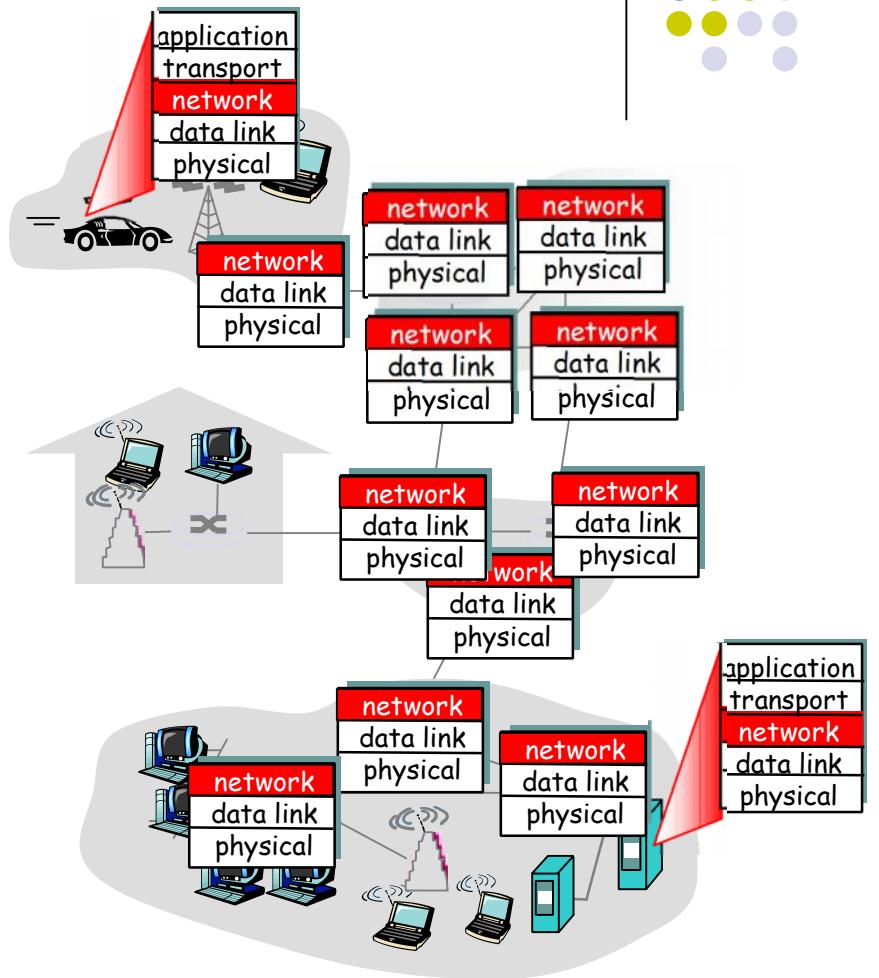
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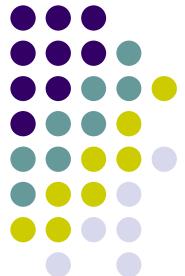
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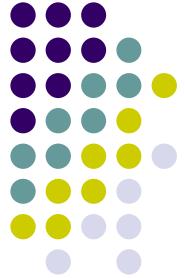
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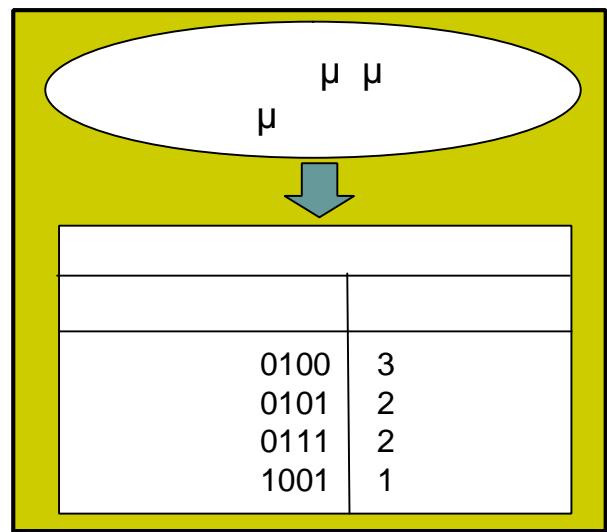
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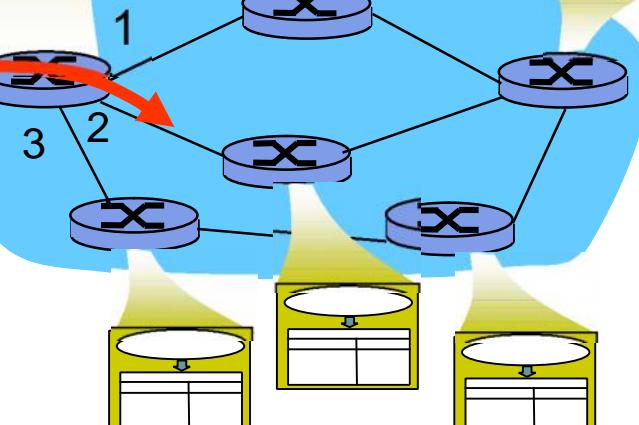
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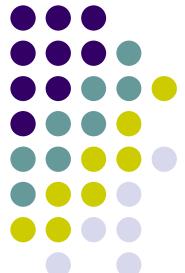
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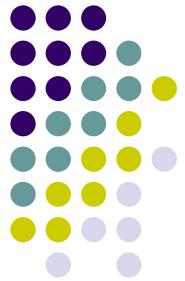
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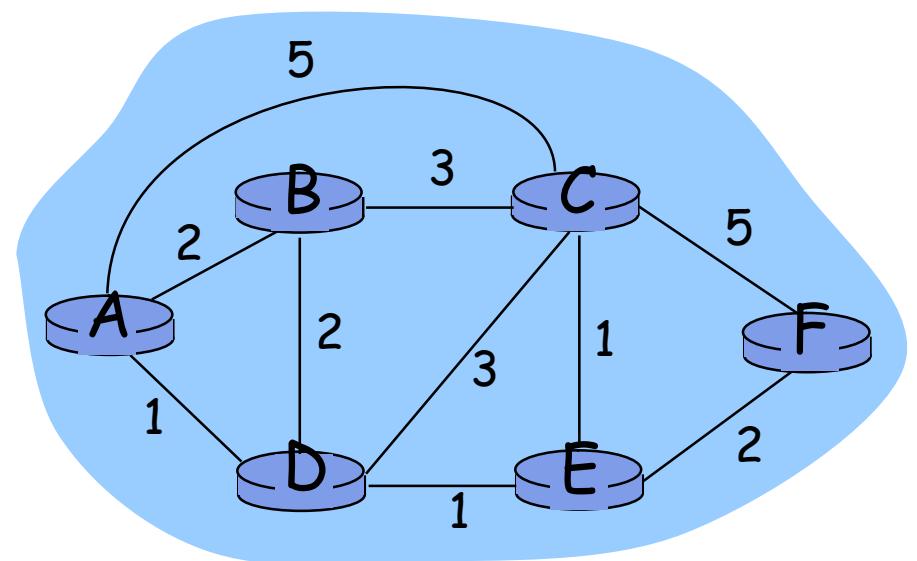
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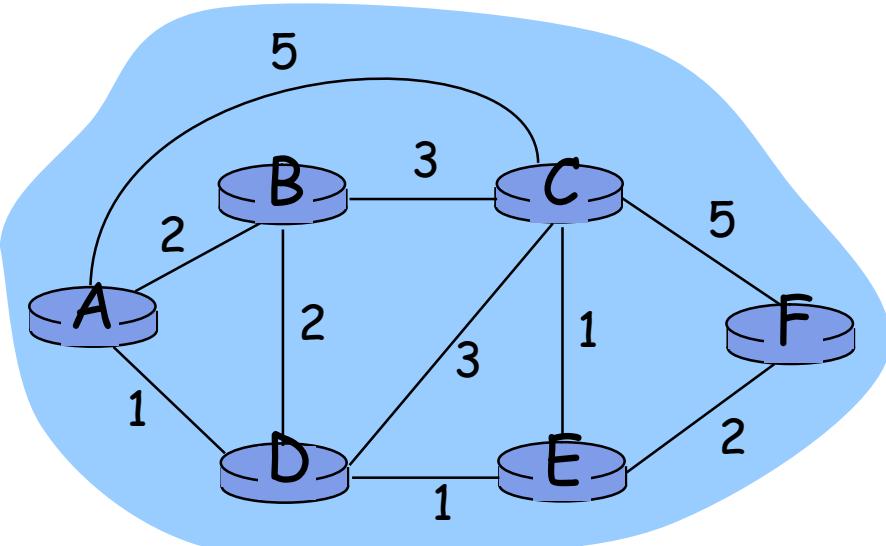
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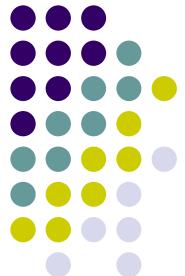
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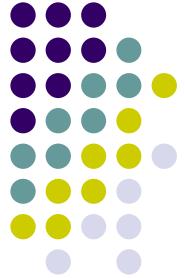
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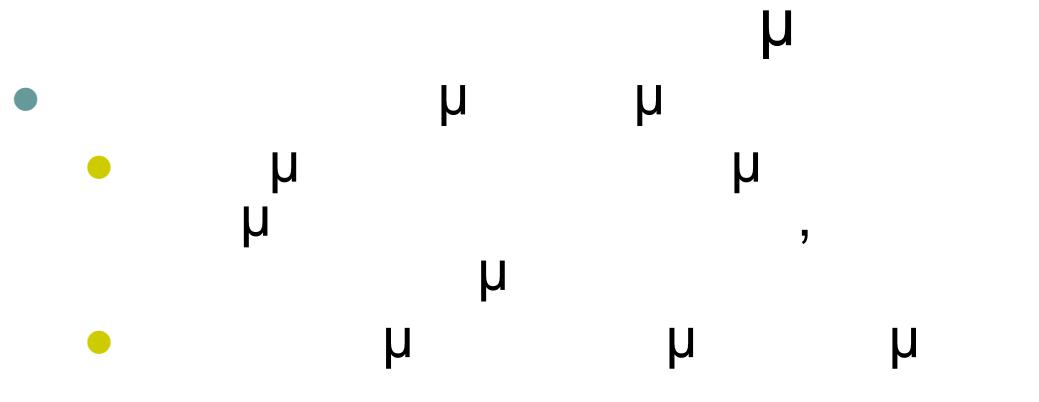
• RIP, OSPF, BGP



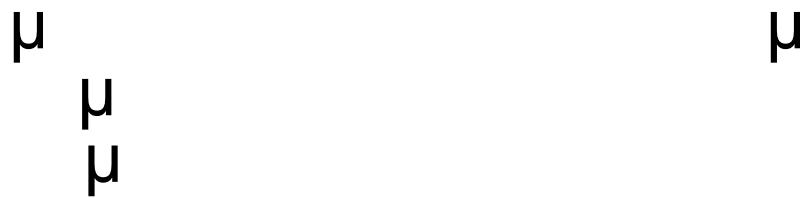
μ μ
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- Link State (LS)

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μ Dijkstra



μ Dijkstra (1)

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μ Dijkstra (2)

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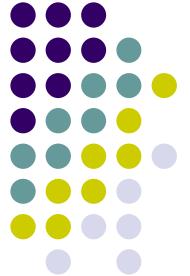
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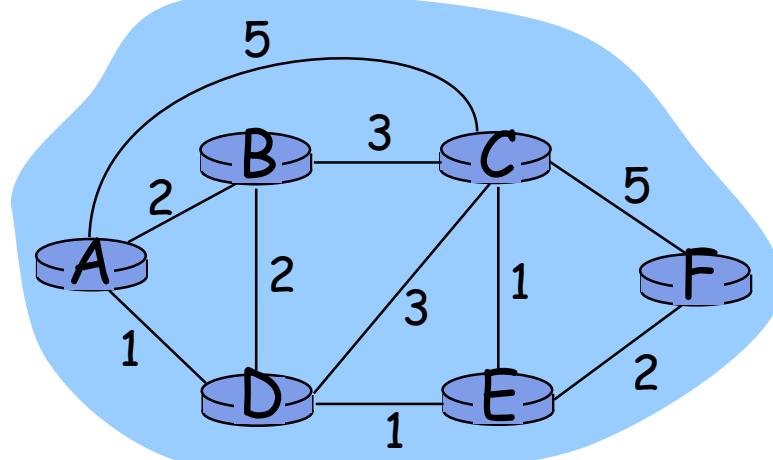
μ Dijkstra (3)

```
1 Initialization:
2    $N' = \{u\}$ 
3   for all nodes  $v$ 
4     if  $v$  adjacent to  $u$ 
5       then  $D(v) = c(u,v)$ 
6     else  $D(v) =$ 
7
8 Loop
9   find  $w$  not in  $N'$  such that  $D(w)$  is a minimum
10  add  $w$  to  $N'$ 
11  update  $D(v)$  for all  $v$  adjacent to  $w$  and not in  $N'$  :
12     $D(v) = \min( D(v), D(w) + c(w,v) )$ 
13  /* new cost to  $v$  is either old cost to  $v$  or known
14    shortest path cost to  $w$  plus cost from  $w$  to  $v$  */
15 until all nodes in  $N'$ 
```



μ Dijkstra - μ

μ	N	D(B),p(B)	D(C),p(C)	D(D),p(D)	D(E),p(E)	D(F),p(F)
0	A	2,A	5,A	1,A		∞
1	AD	2,A	4,D		2,D	∞
2	ADE	2,A	3,E			4,E
3	ADEB		3,E			4,E
4	ADEBC					4,E
5	ADEBCF					



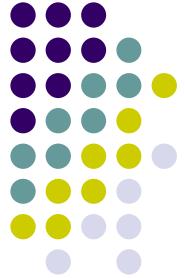
Πίνακας Προώθησης

	επόμενος κόμβος	κόστος διαδρομής
A		
B	B	2
C	D	3
D	D	1
E	D	2
F	D	4



μ Dijkstra -

- $n \mu$
- μ
- N
- $n(n+1)/2$
- n
- $: O(n^2)$
- $(\text{heap}): O(n \log n)$
- μ



μ Dijkstra - μ

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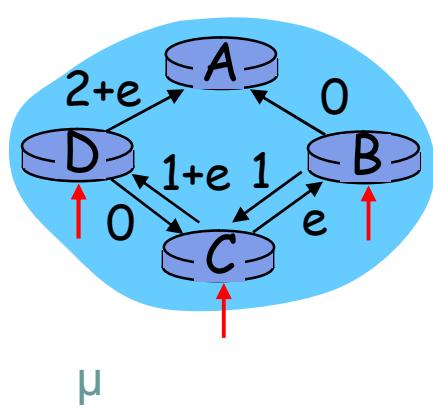
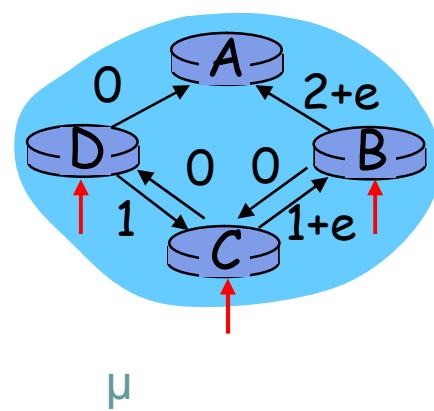
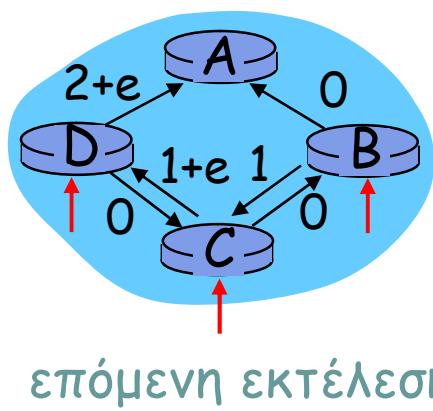
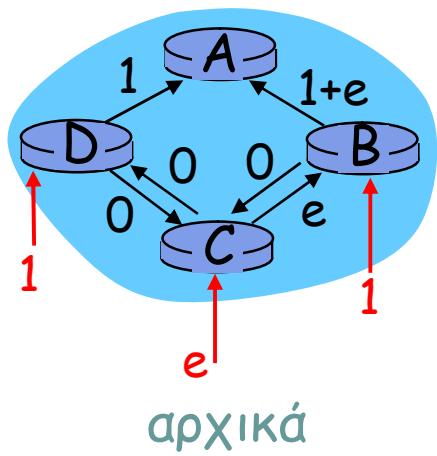
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μ Dijkstra -

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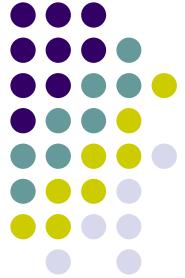
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- Distance Vector (DV)

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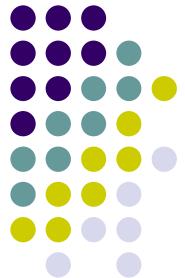
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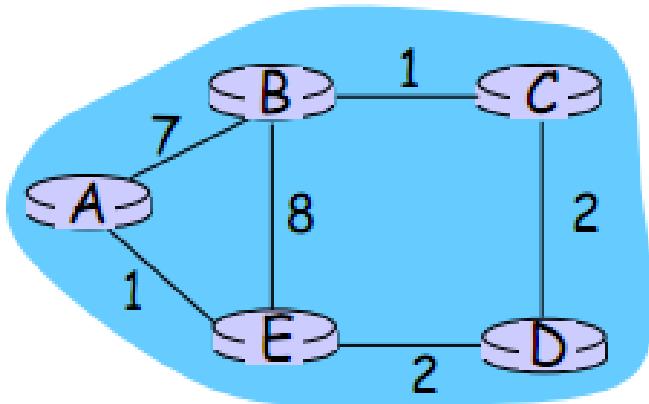
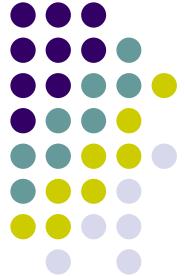
$$D^X(Y, Z) = c(X, Z) + \min_w \{ D^Z(Y, w) \}$$

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Y, μ

Z

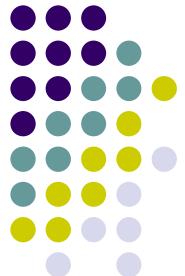
μ



- μ

$D^E(0)$	A	B	D
A	1	14	5
B	7	8	5
C	6	9	4
D	4	11	2

- $D^E(A,B) = C(E,B) + \min_w\{D^B(A,w) = 8 + 6 = 14$
- $D^E(A,D) = C(E,D) + \min_w\{D^D(A,w) = 2 + 3 = 5$
- $D^E(C,D) = C(E,D) + \min_w\{D^D(C,w) = 2 + 2 = 4$



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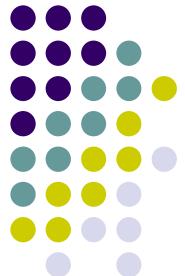
μ

μ

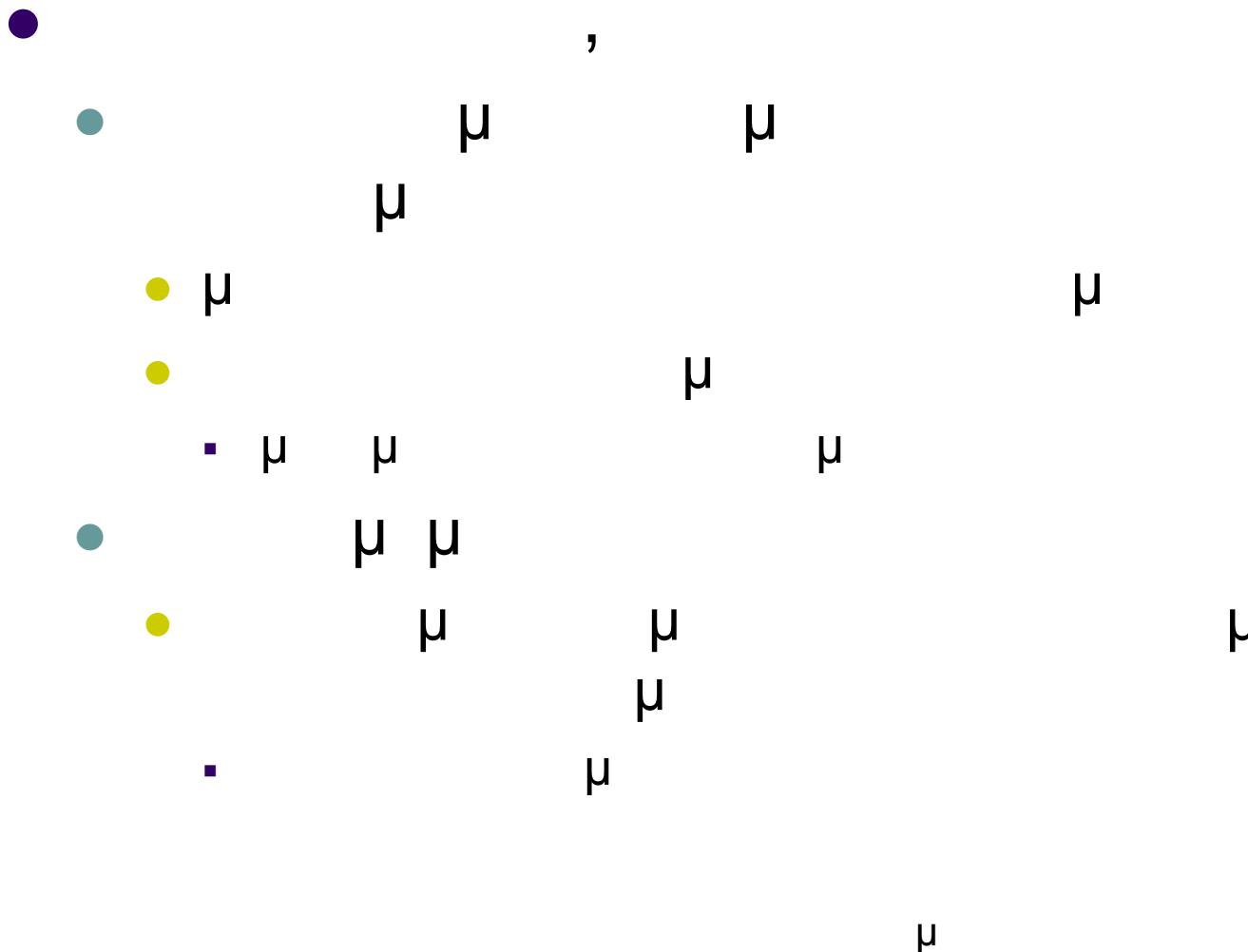
$D^E()$	A	B	C	μ
A	1	14	5	μ
B	7	8	5	μ
C	6	9	4	μ
D	4	11	2	μ

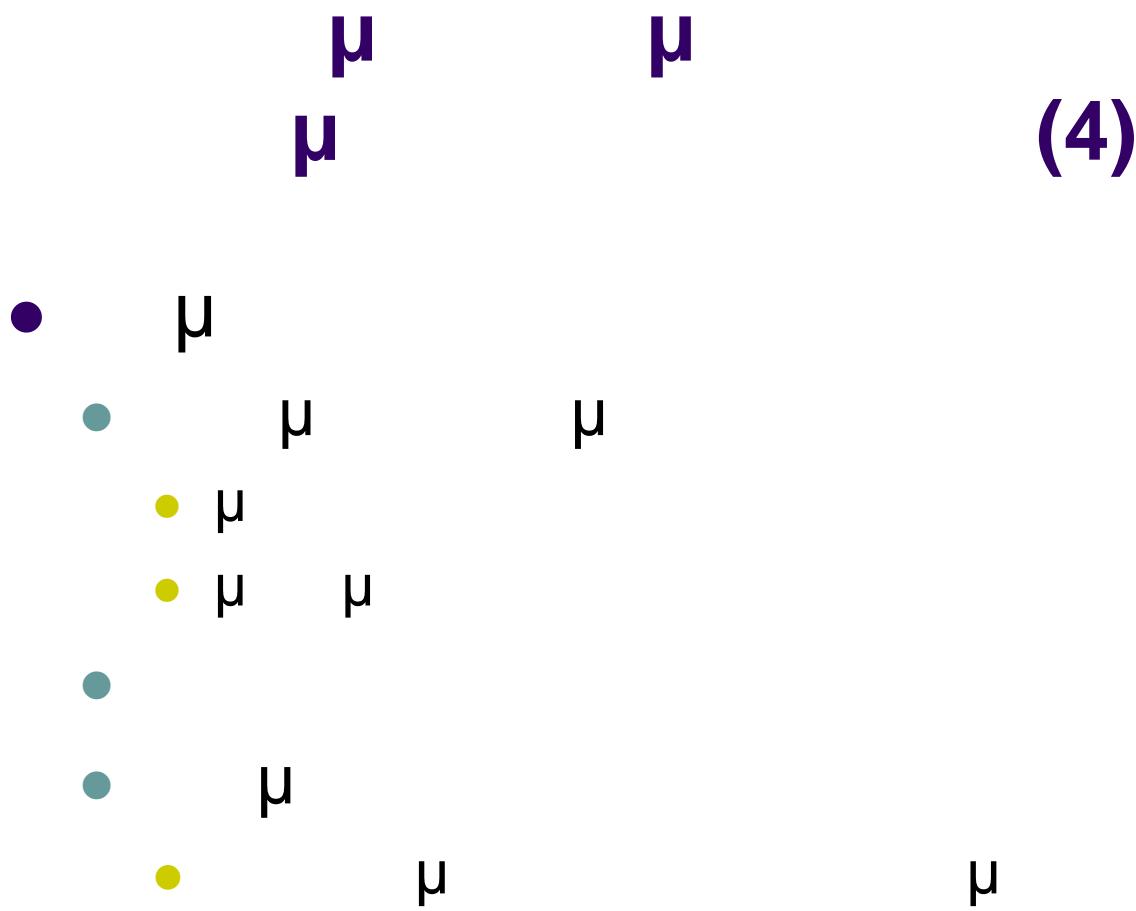
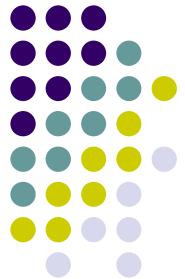
μ : A, 1
 B: D, 5
 C: D, 4
 D: D, 2

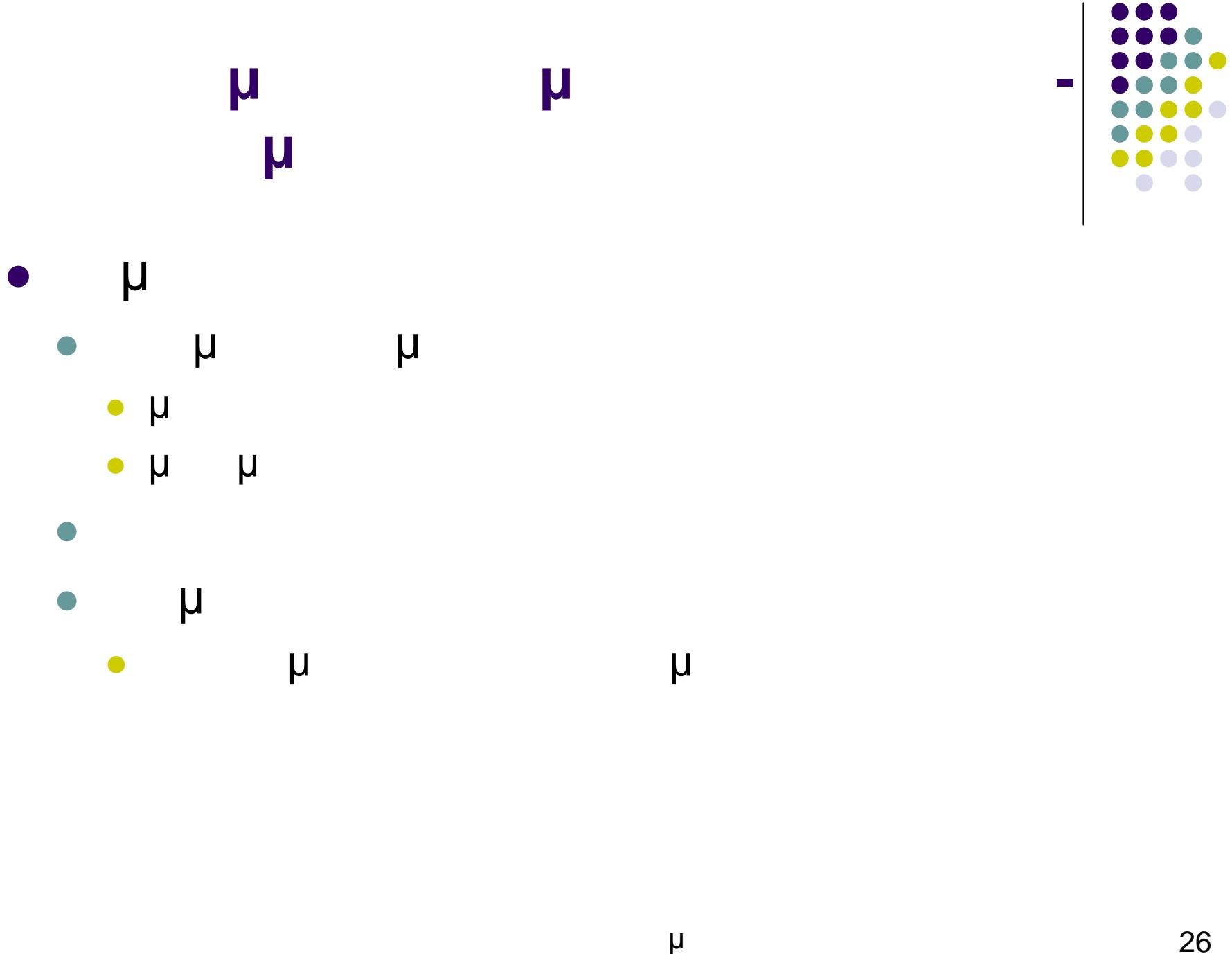
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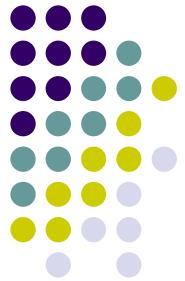


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cost via		
X	Y	Z
d	2	∞
e	∞	7
s		
t		
z		

cost via		
X	Y	Z
d	2	8
e	3	7
s		
t		
z		

cost via		
X	Y	Z
d	2	∞
e	∞	7
s		
t		
z		

cost via		
Y	X	Z
d	2	∞
e	∞	1
s		
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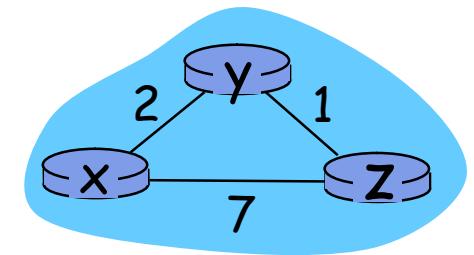
cost via		
Y	X	Z
d	2	8
e	∞	9
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cost via		
X	Y	Z
d	2	∞
e	∞	1
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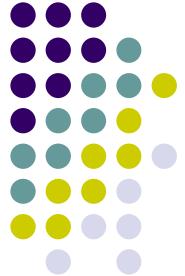
cost via		
Z	X	Y
d	7	∞
e	∞	1
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y		

cost via		
Z	X	Y
d	7	3
e	∞	1
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y		

cost via		
X	Y	Z
d	2	∞
e	∞	7
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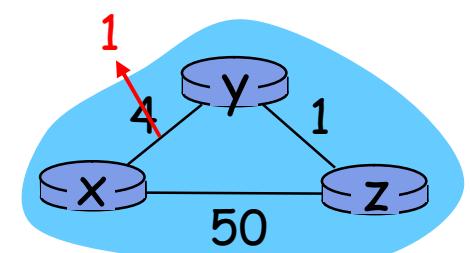
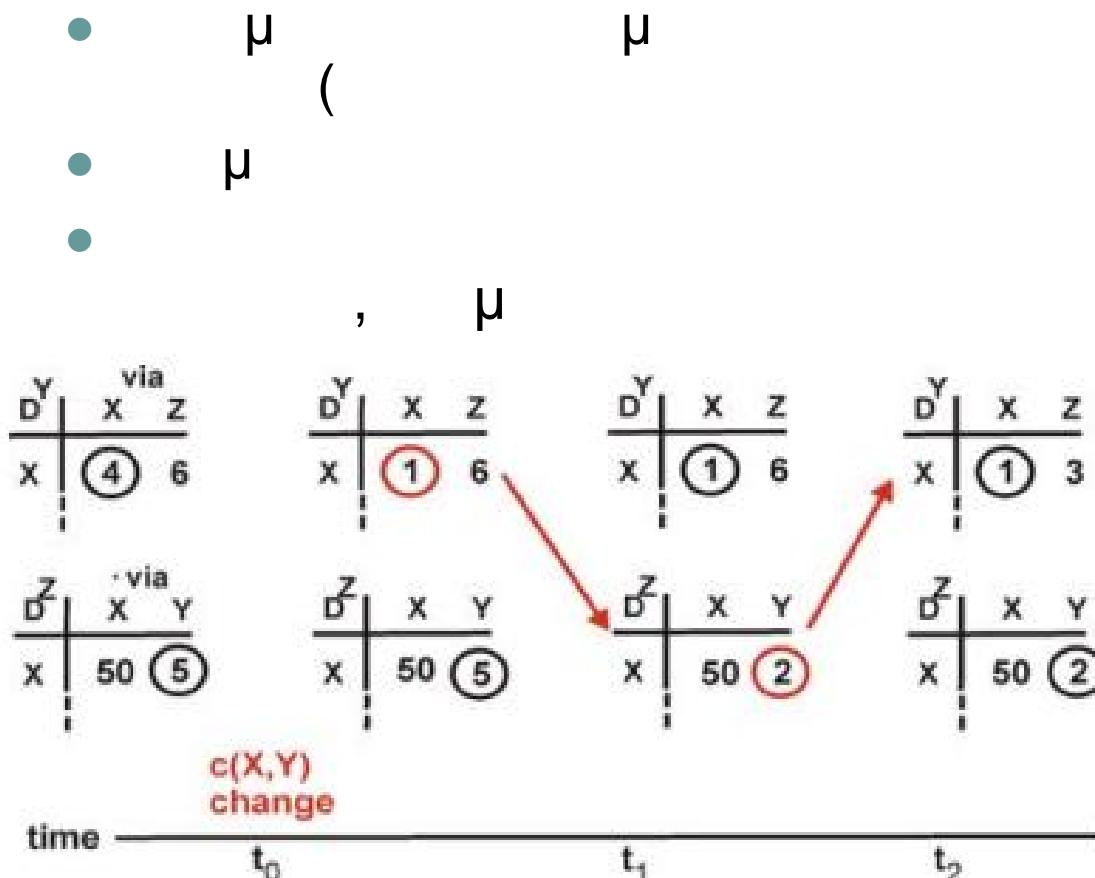
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DV –

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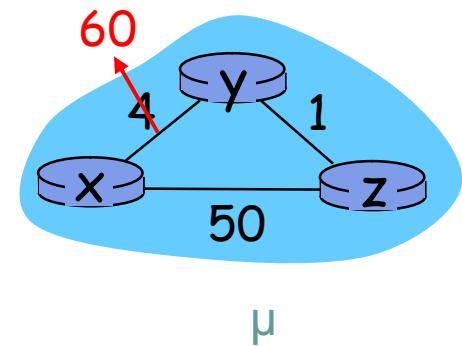
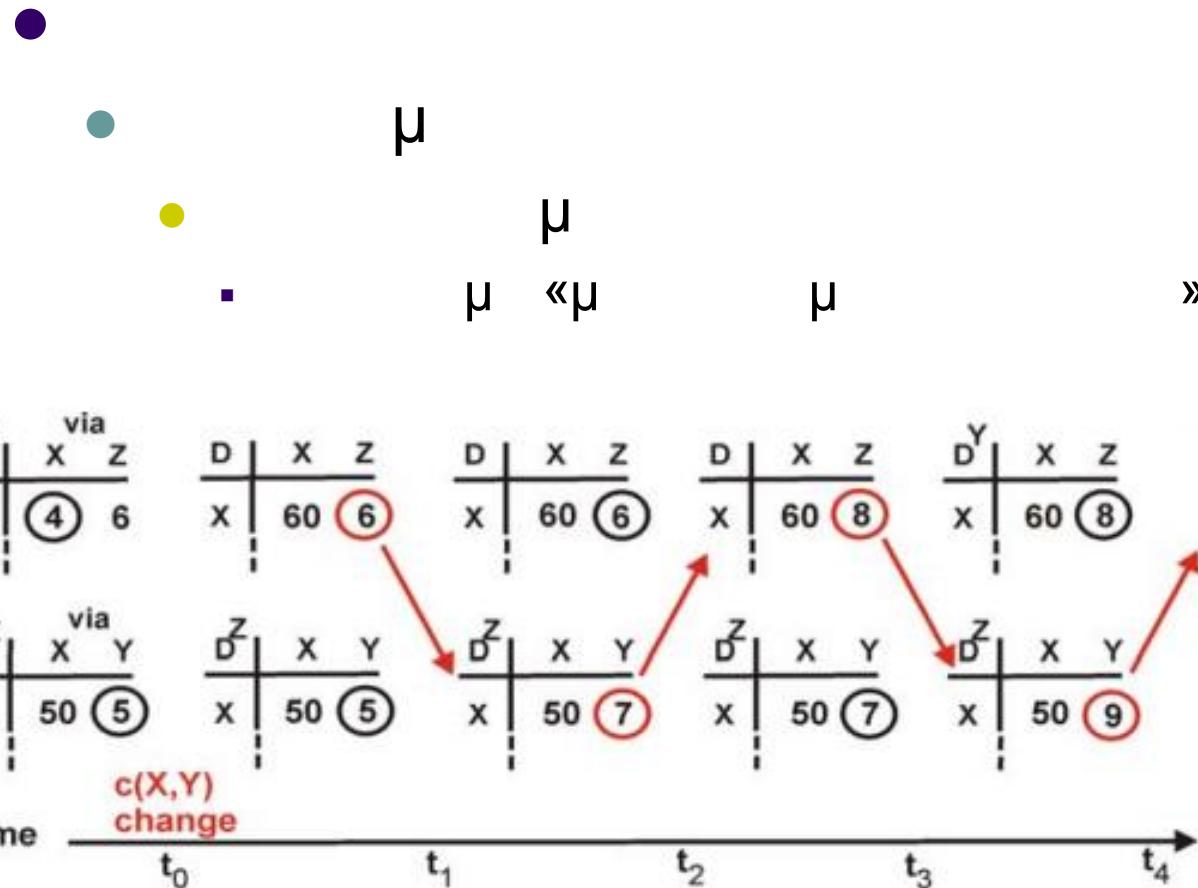
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DV –

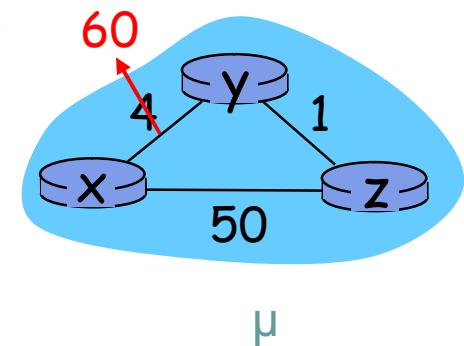
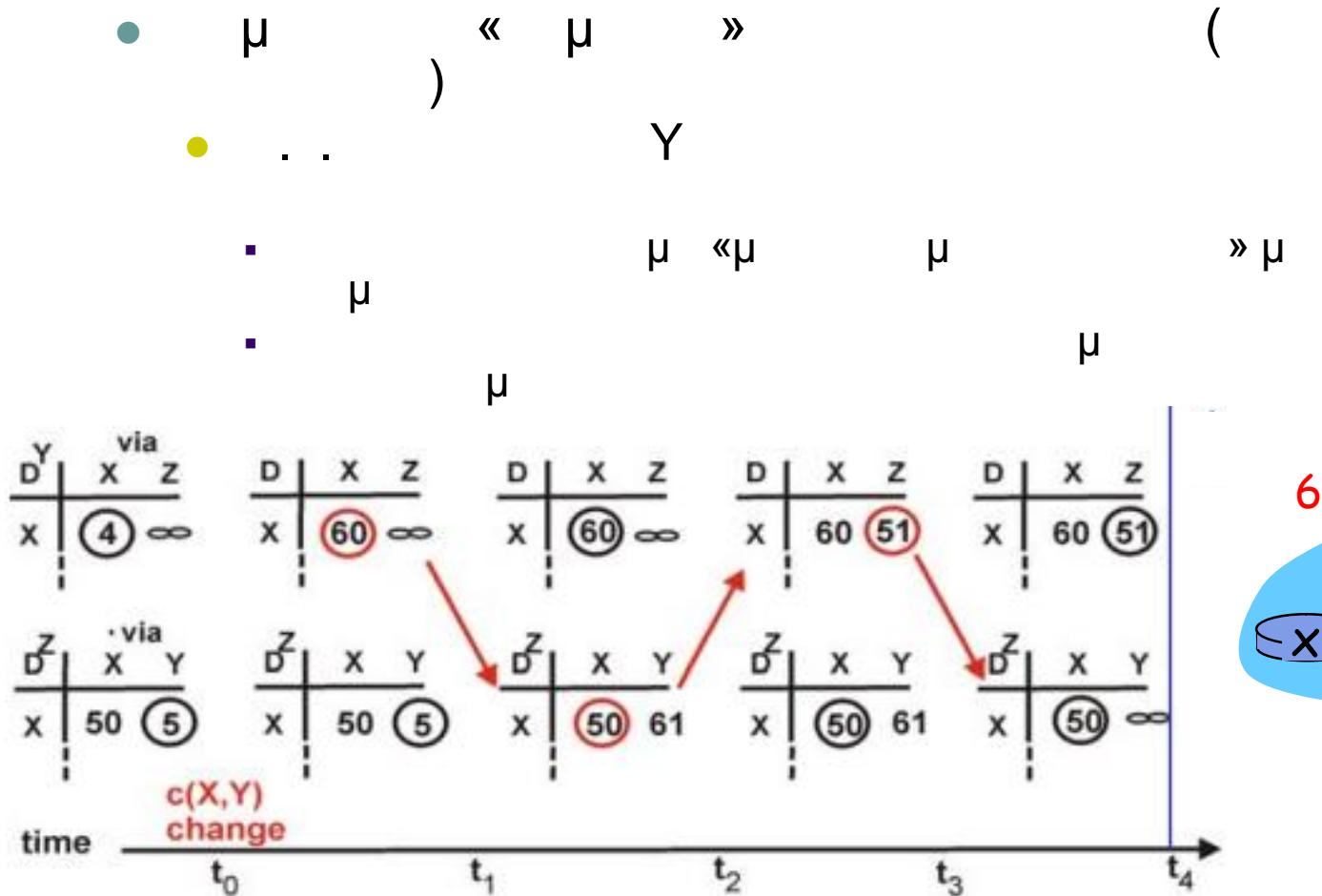
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DV – poisoned reverse

- Poisoned reverse





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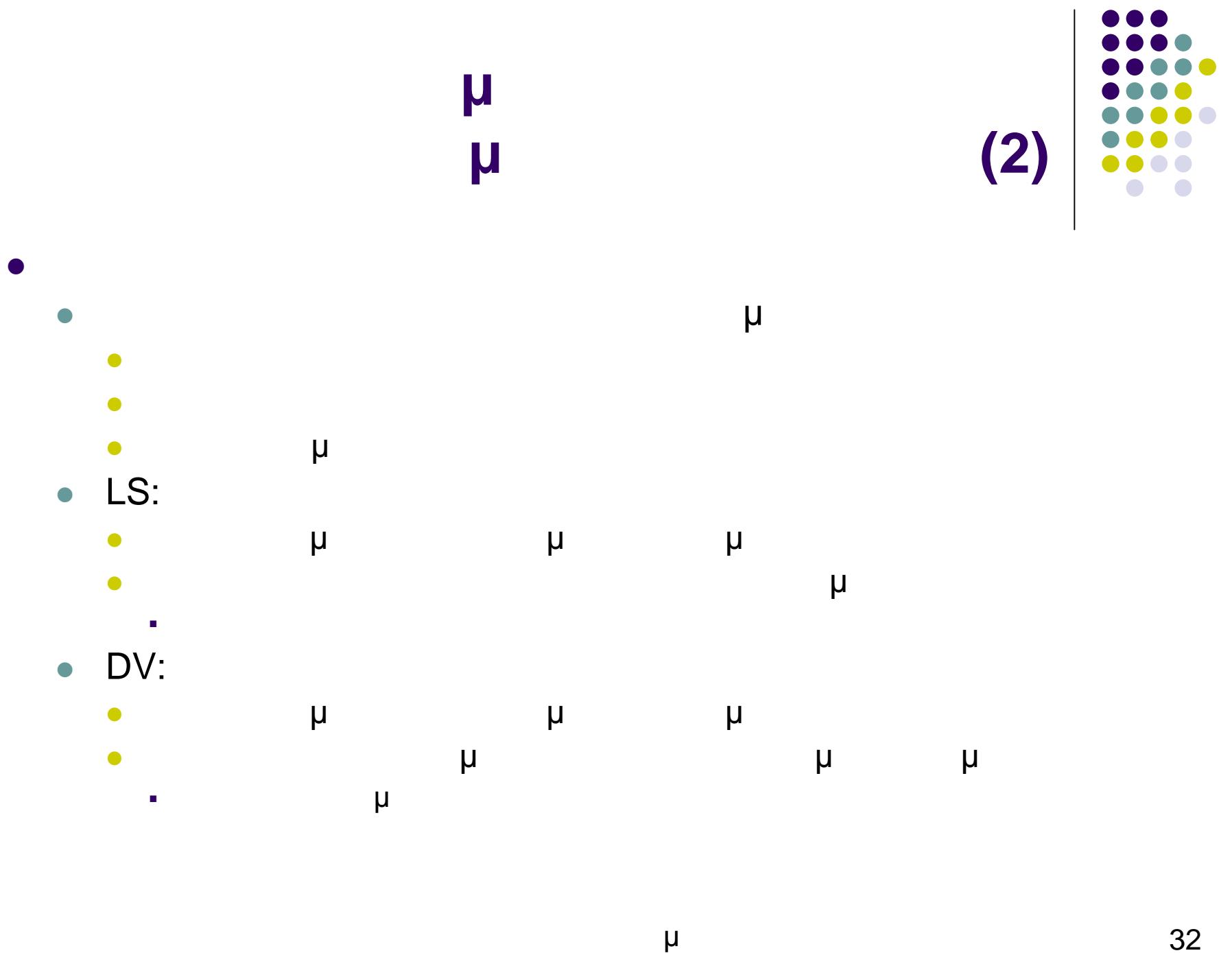
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- Link State (LS)
- μ Distance Vector (DV)

- LS: $\mu \quad \mu \quad (\text{nE})$
 \bullet μ μ

- DV: $\mu \quad \mu \quad \mu \quad \mu$

- LS: $\mu \quad O(n^2)$
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- DV:
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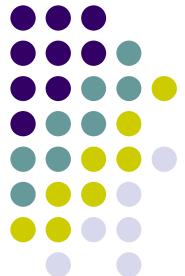
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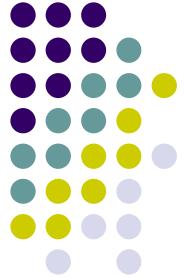
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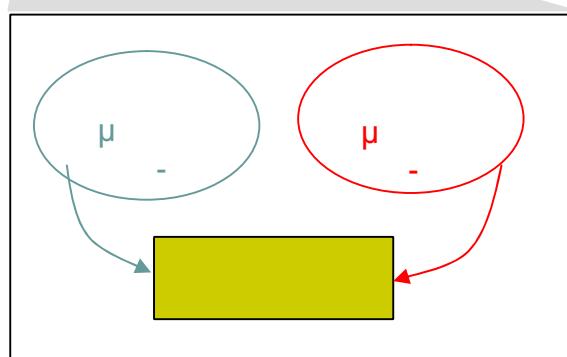
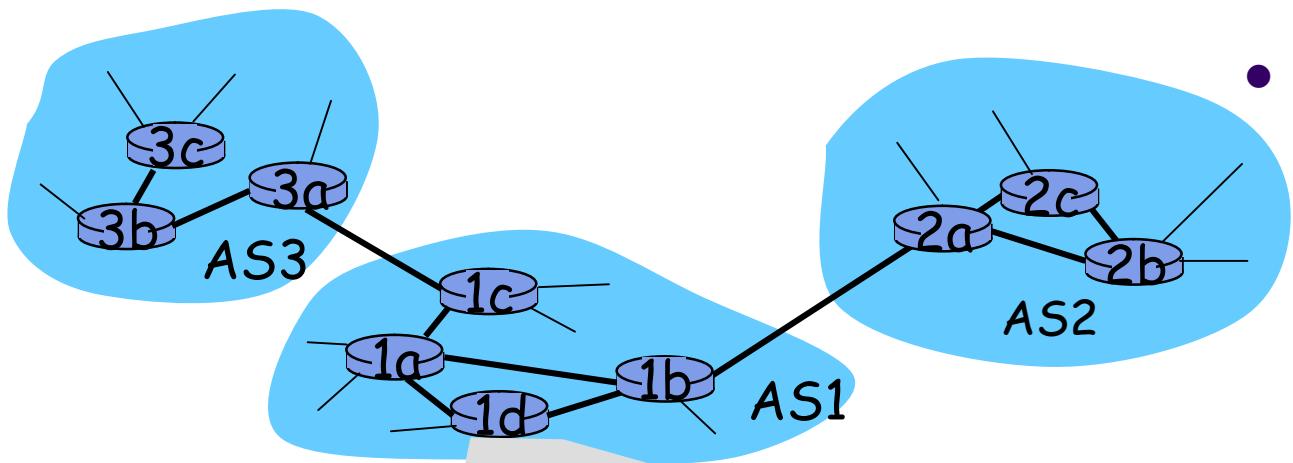
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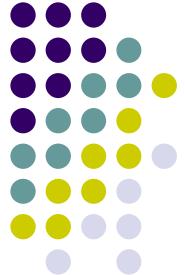
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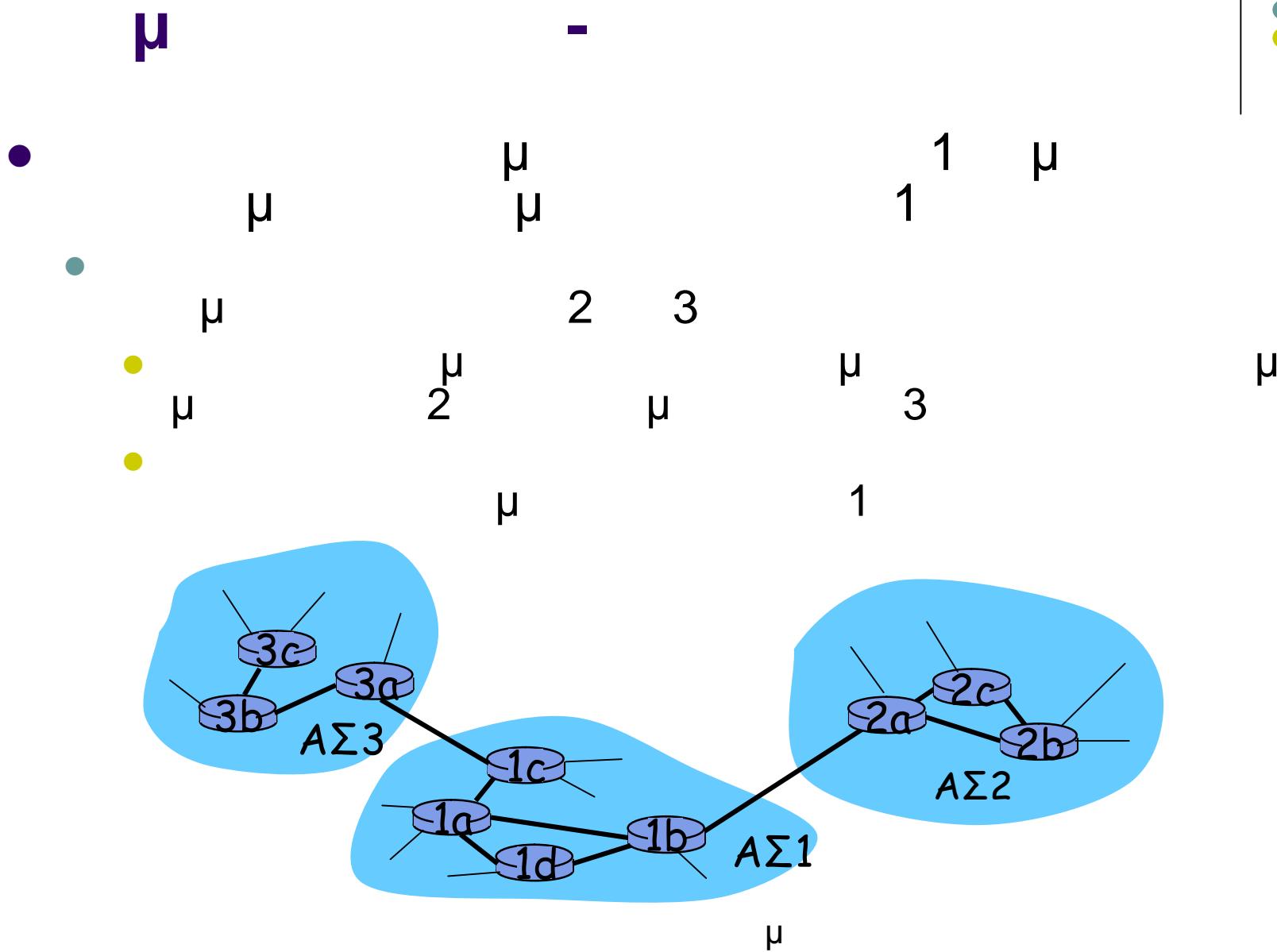
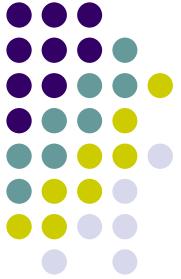
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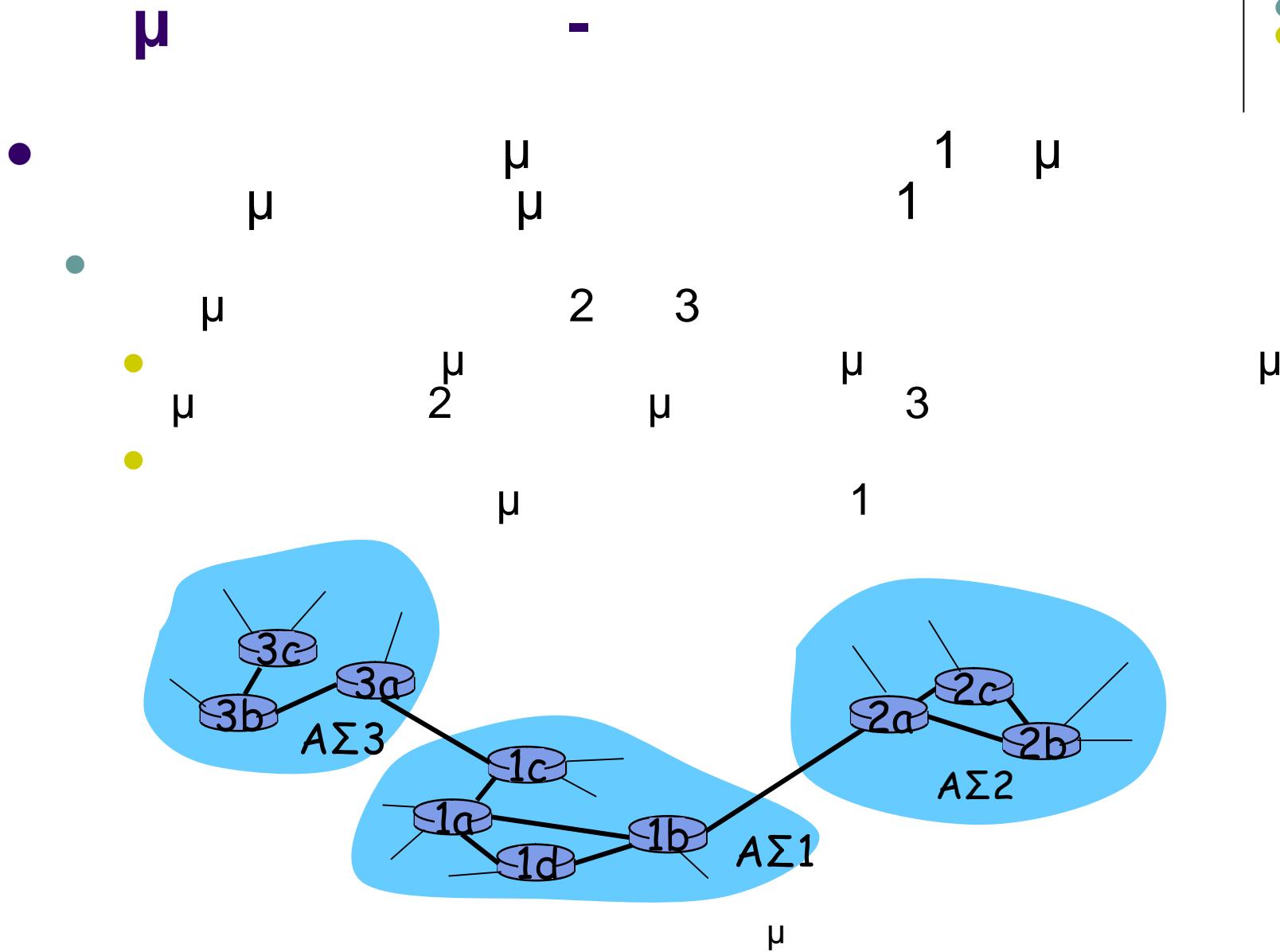
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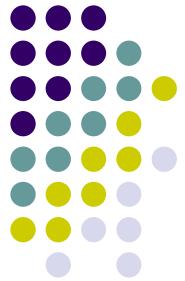
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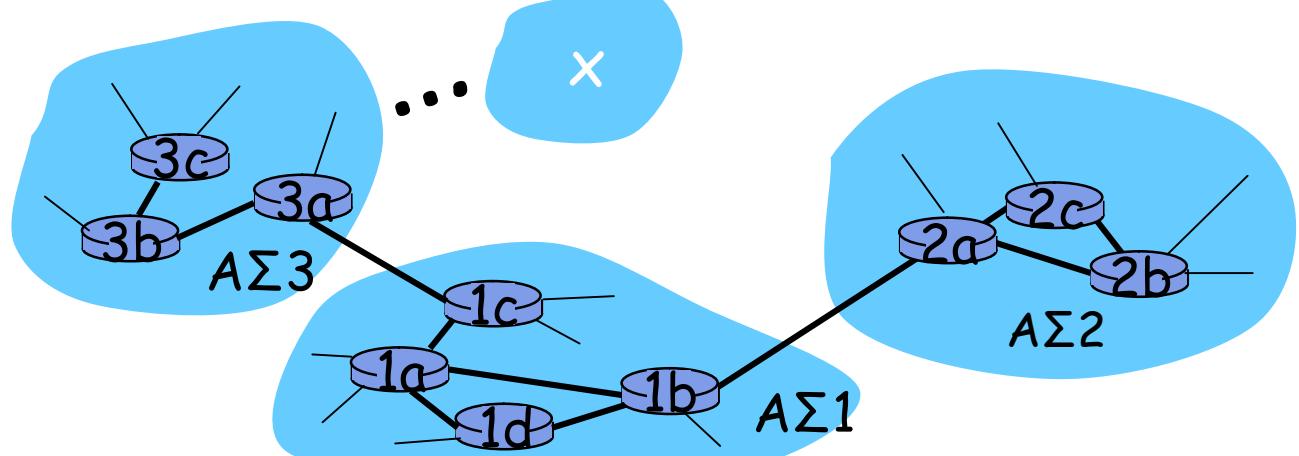
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1b)

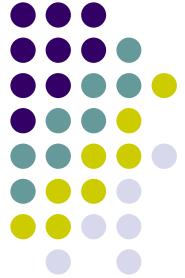
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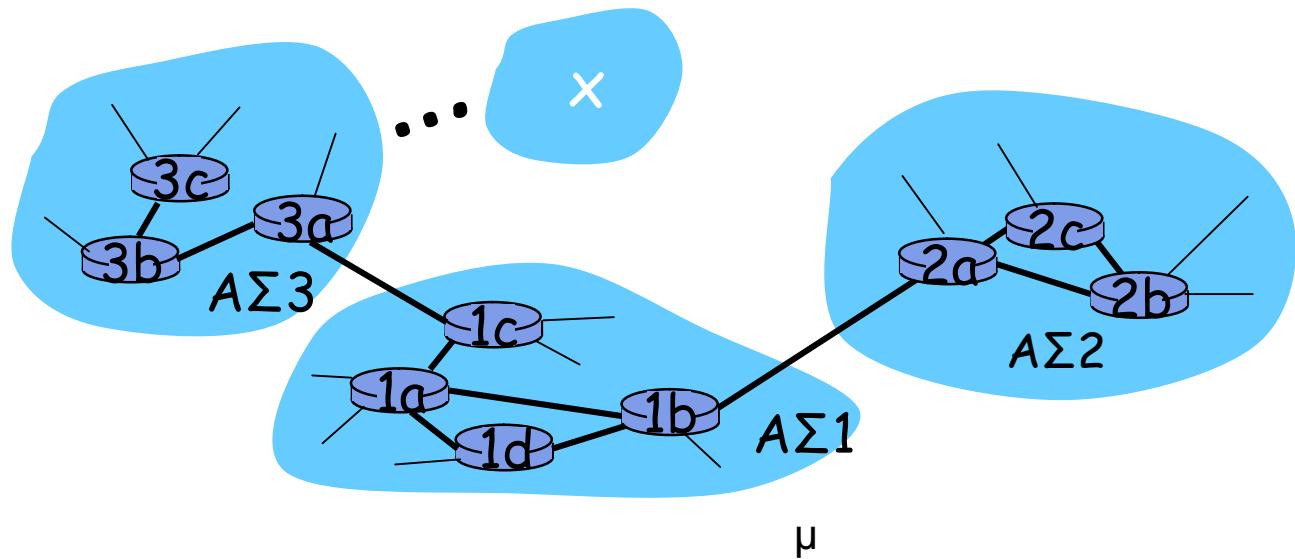


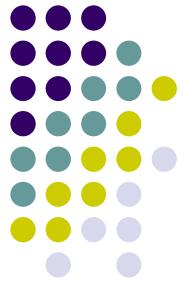
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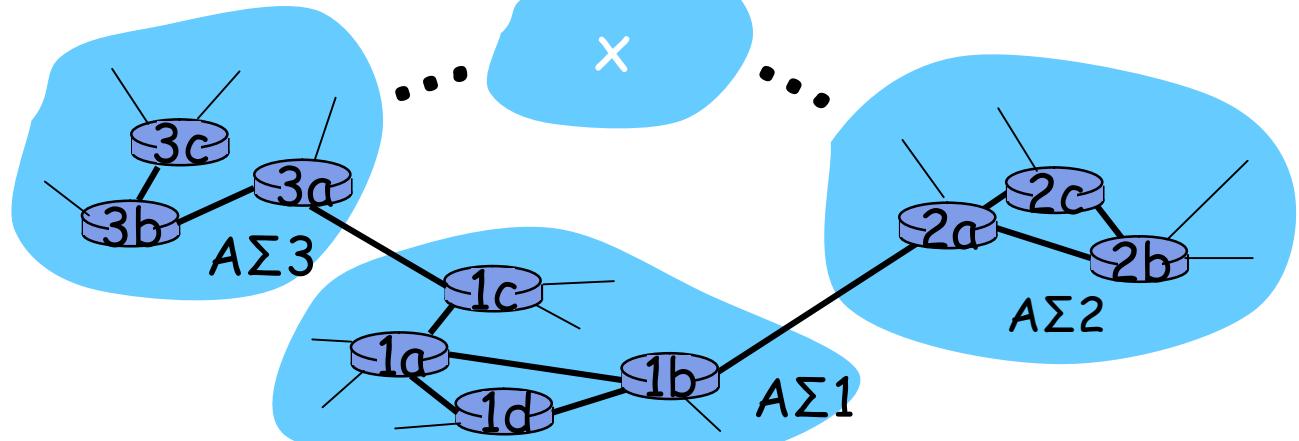
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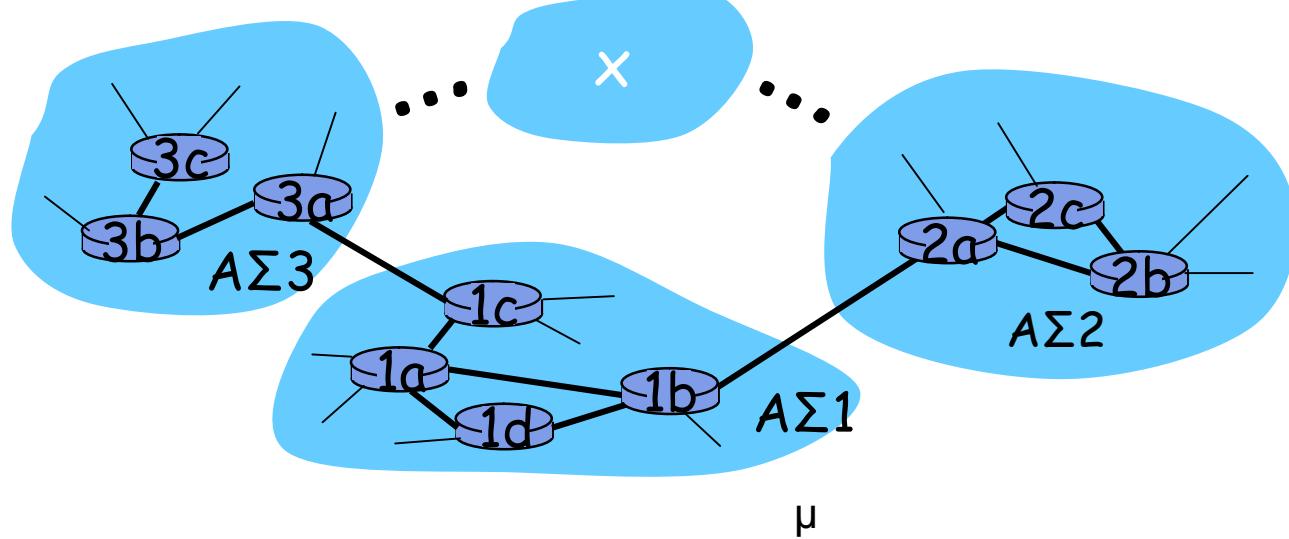
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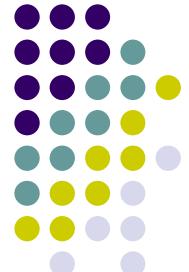
μ

μ

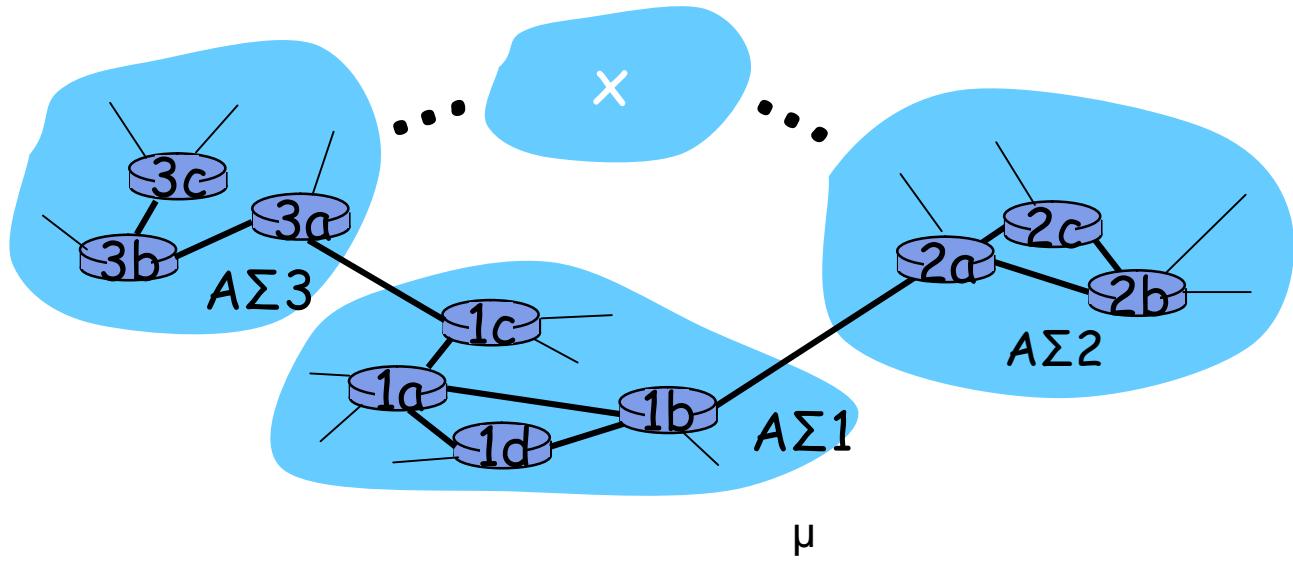
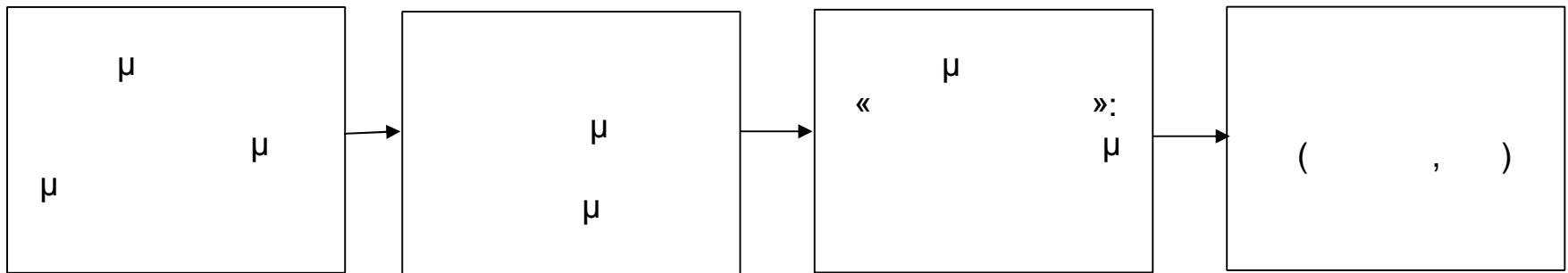


μ

(5)

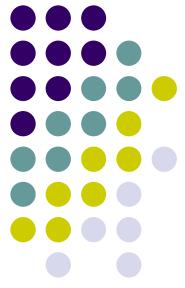


μ



μ

43



μ

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μ

μ

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μ

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μ

μ
 μ

μ

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μ

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μ

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μ

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μ

μ



μ

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(Interior

- Gateway Protocols – IGP)

● μ μ -

μ

- RIP: Routing Information Protocol

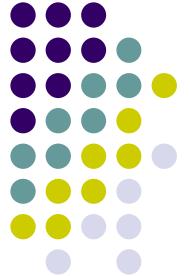
● ARPANET

- OSPF: Open Shortest Path First

● μ

- IGRP: Interior Gateway Routing Protocol

● Cisco

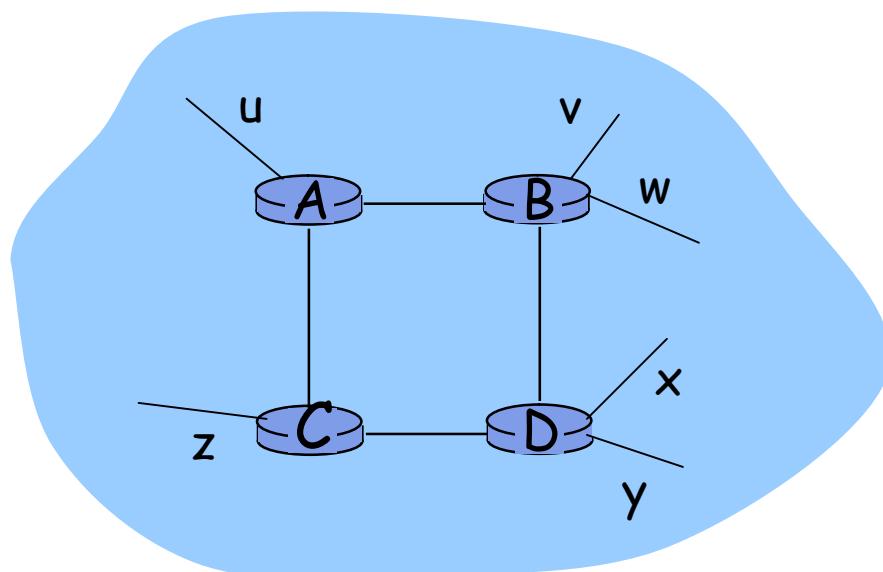
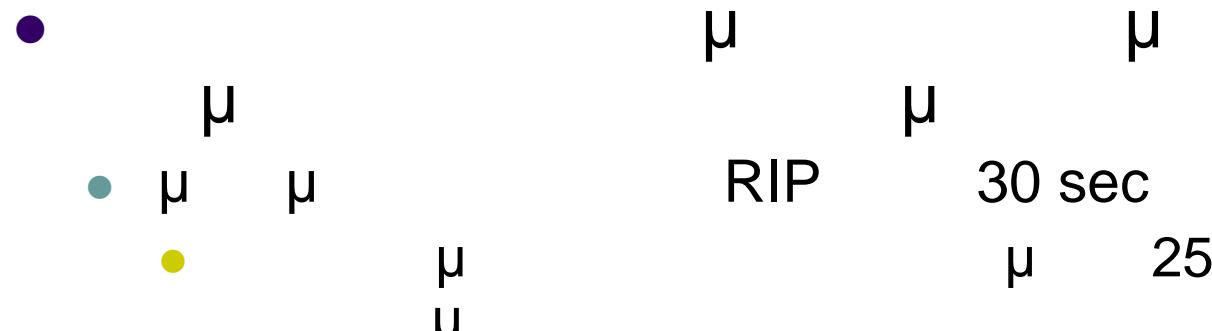


o μ (RIP) (1)

- 1982 BSD
- Unix
- μ
- μ
- μ μ () 1)
- μ μ μ 15 μ
 μ

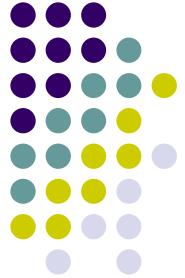


ο μ (RIP) (2)

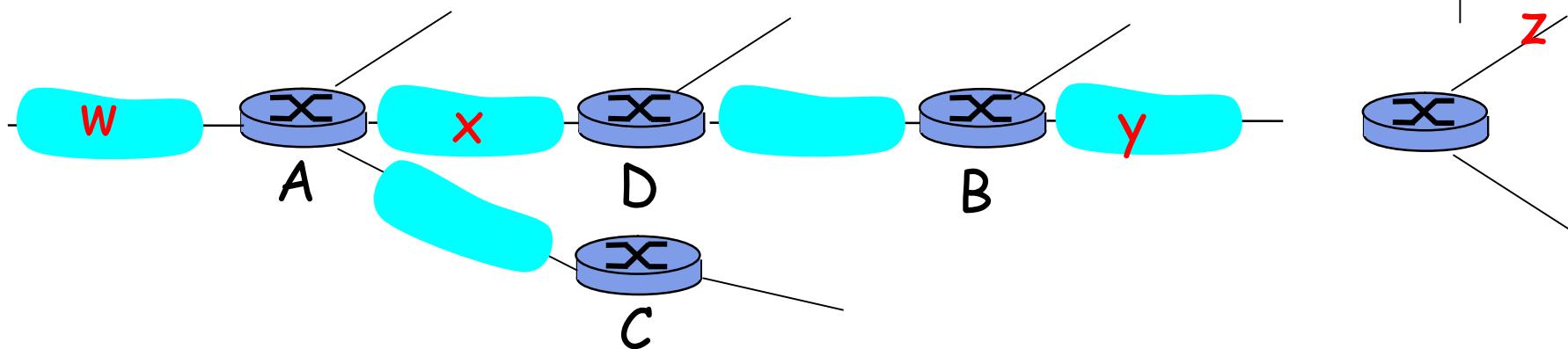


Από το δρομολογητή A στα δίκτυα:

<u>προορισμός</u>	<u>άλματα</u>
u	1
v	2
w	2
x	3
y	3
z	2



RIP – μ (1)



Δίκτυο Προορισμού Επόμενος Δρομολογητής

Αριθμός αλμάτων ως των προορισμών

W	A	2
Y	B	2
Z	B	7
X	--	1
....

Τίνακας δρομολόγησης στον D

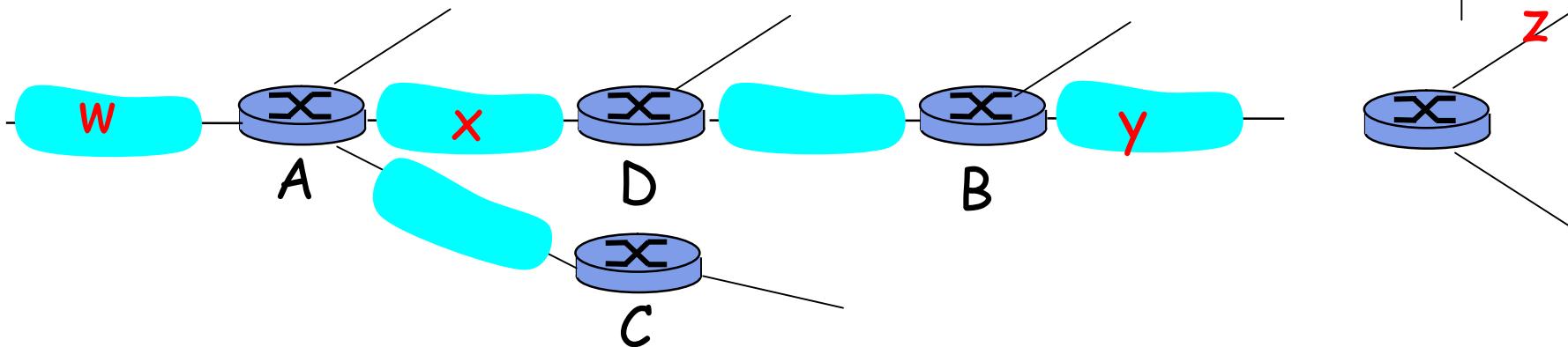
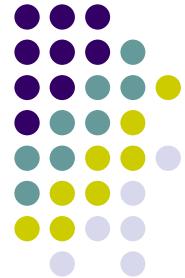
μ

Προορ. Επ.Δρ. Άλμ.		
w	-	1
x	-	1
z	c	4
...

Αγγελία από
τον A στο D

RIP –

μ (2)



Δίκτυο Προορισμού Επόμενος Δρομολογητής

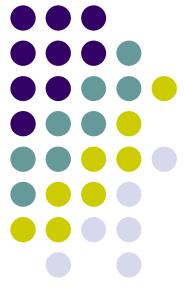
Αριθμός αλμάτων ως
των προορισμό

w
y
z
x
...

A
B
~~B~~ A
--
....

2
2
~~7~~ 5
1
....

Τίνακας δρομολόγησης στον D



o μ
(RIP) (3)

•

μ

180 sec

μ

μ RIP

μ

μ

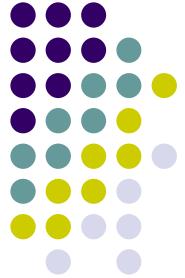
μ

μ

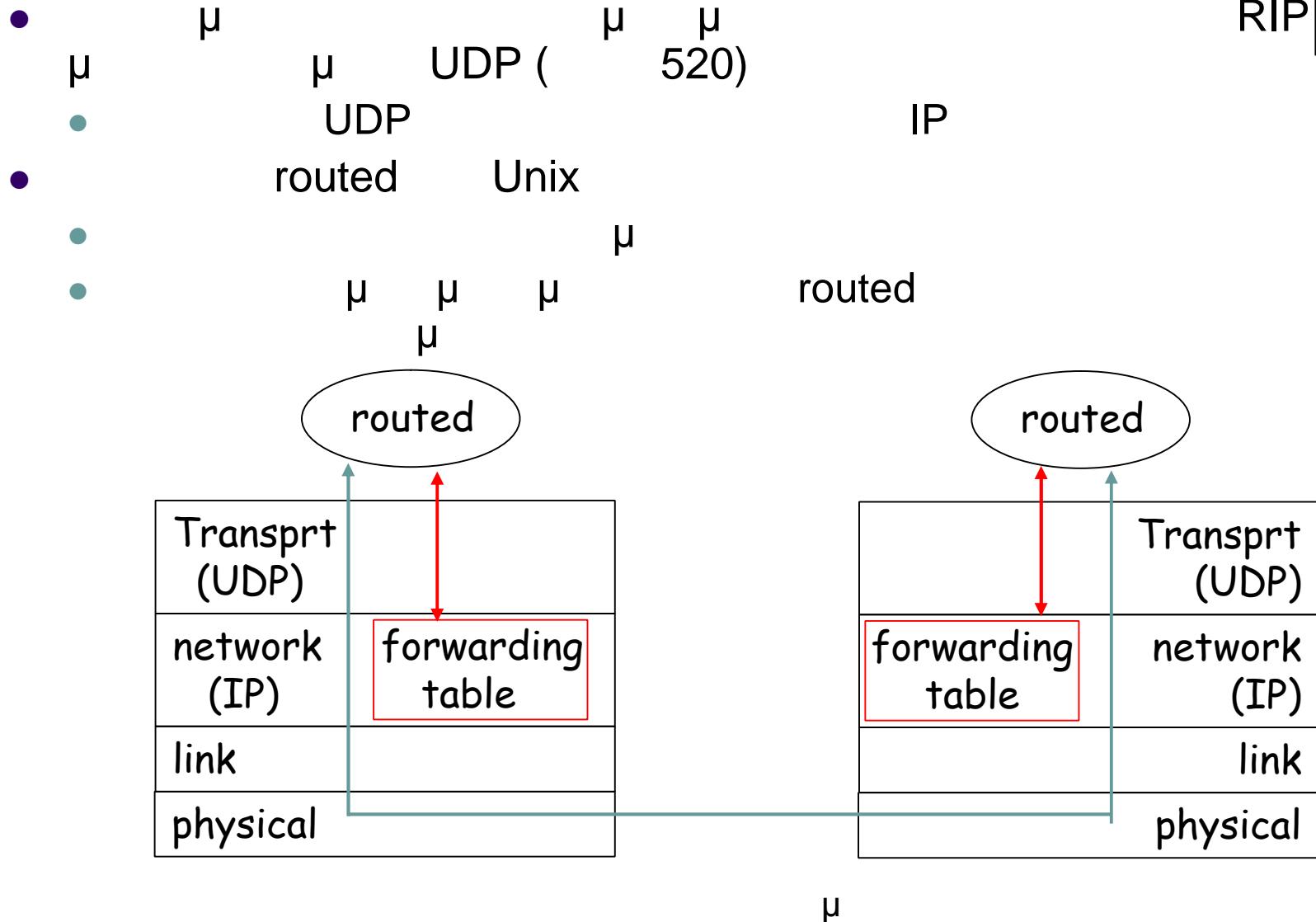
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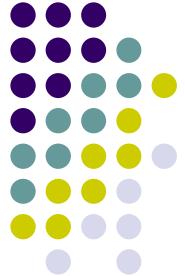
μ

50



RIP Unix (1)





RIP Unix (2)

-

“netstat -rn”

μ

Destination	Gateway	Flags	Ref	Use	Interface
127.0.0.1	127.0.0.1	UH	0	26492	lo0
192.168.2.	192.168.2.5	U	2	13	fa0
193.55.114.	193.55.114.6	U	3	58503	le0
192.168.3.	192.168.3.5	U	2	25	qaa0
224.0.0.0	193.55.114.6	U	3	0	le0
default	193.55.114.129	UG	0	143454	

- μ qaa0

μ fa0, le0,

- μ default

- (loopback): 127.0.0.1

●

- μ : 224.0.0.0

μ



o μ

OSPF (1)

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• «

»: μ

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•

•

μ

•

μ

μ

μ

Dijkstra

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μ

μ 1

μ

μ

μ

μ



o μ

OSPF (2)

OSPF

IP

HELLO

LSR

LSA

LSDB

LSA1

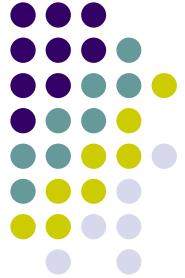
LSA2

LSA3

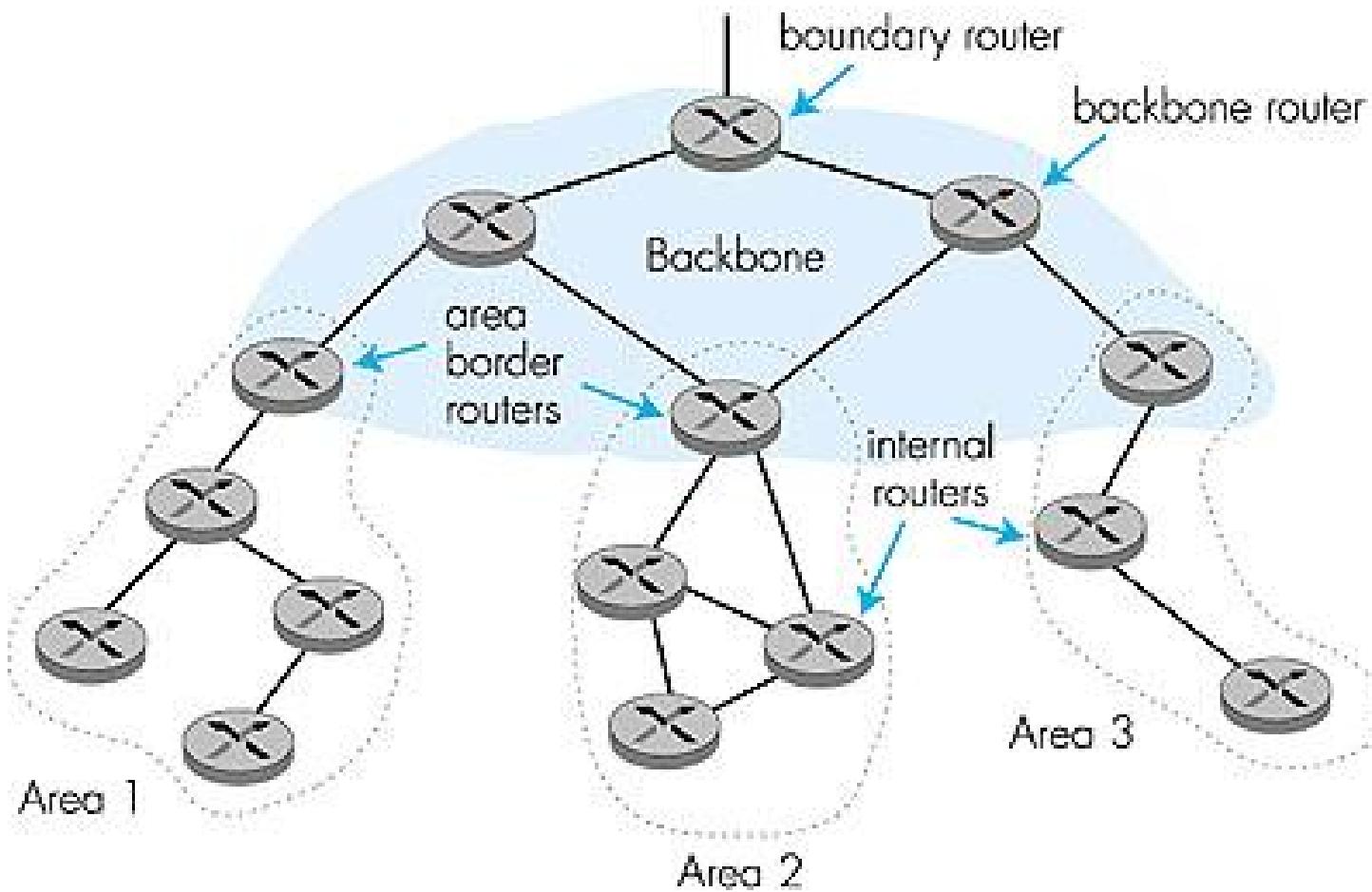


OSPF (RIP)

-
- • μ μ μ μ μμ
-
- • μ μ μ μ μ
- • μ μ μ unicast μ μ multicast
- • MOSPF (Multicast OSPF) OSPF μ
- • μ μ
- • OSPF μ
- • μ



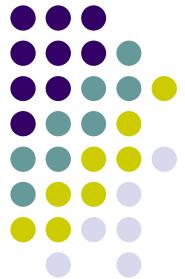
OSPF (1)



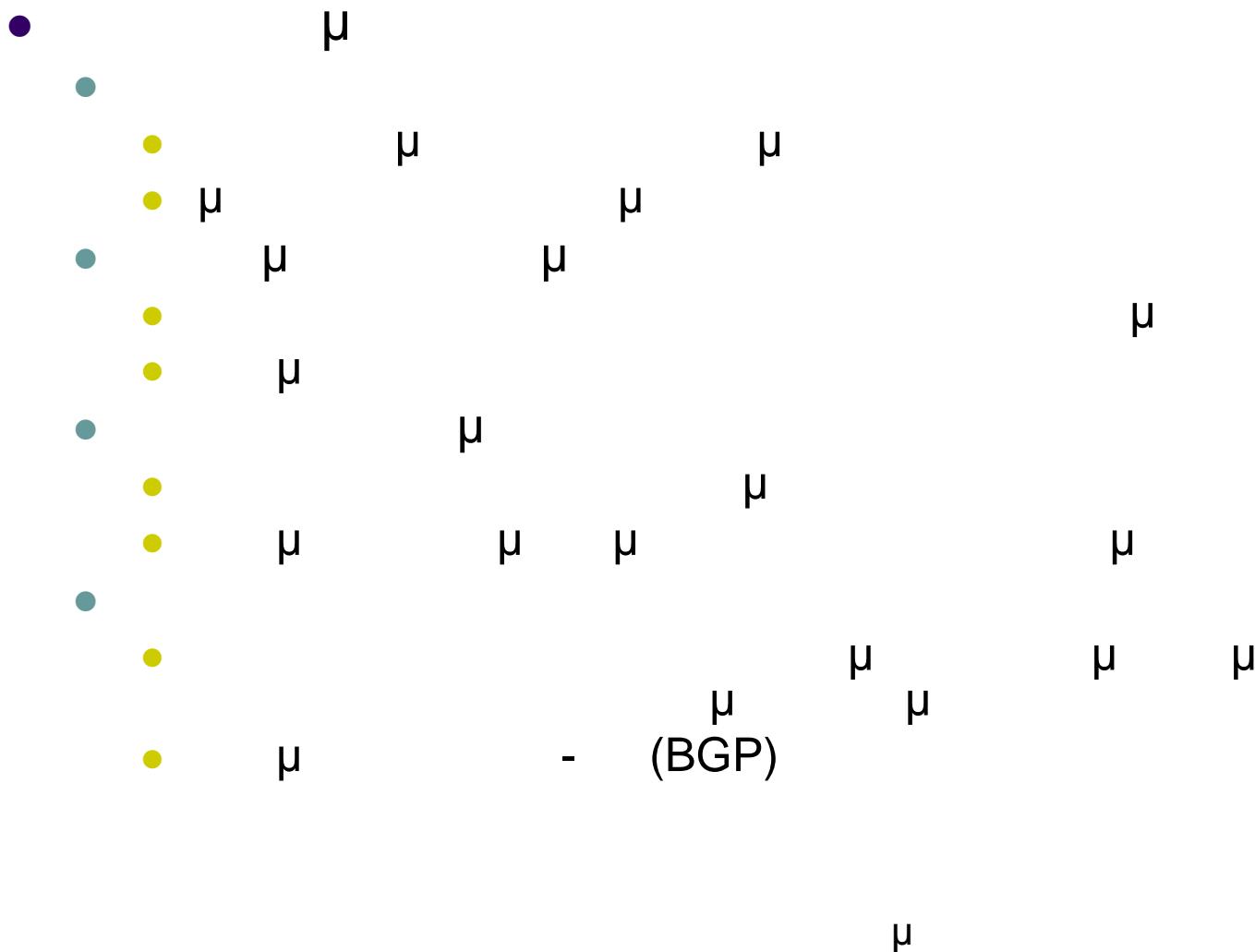


OSPF (2)

- OSPF μ μ μ μ OSPF
- μ μ μ μ



OSPF (3)





μ

(BGP) (1)

μ

- BGP)

(Border Gateway Protocol -

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μ μ

-

μ μ

μ μ

-

(μ μ BGP)

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μ μ μ μ

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μ

μ

μ

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μ

μ

μ

μ

μ

(Autonomous System Number – ASN)
ICANN

μ



μ

μ

(BGP) (2)

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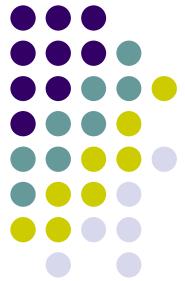
μ

60



μ μ (BGP) (3)

- BGP
 - BGP (External BGP – eBGP)
 - μ μ
 - BGP (Internal BGP – iBGP)
 - μ μ
- μ
 - μ μ
 - μ
 - μ
 - μ μ
 - μ : μ
 - μ μ μ
 - μ



μ

μ

(BGP) (4)

μ

μ

BGP

μ

μ

μ

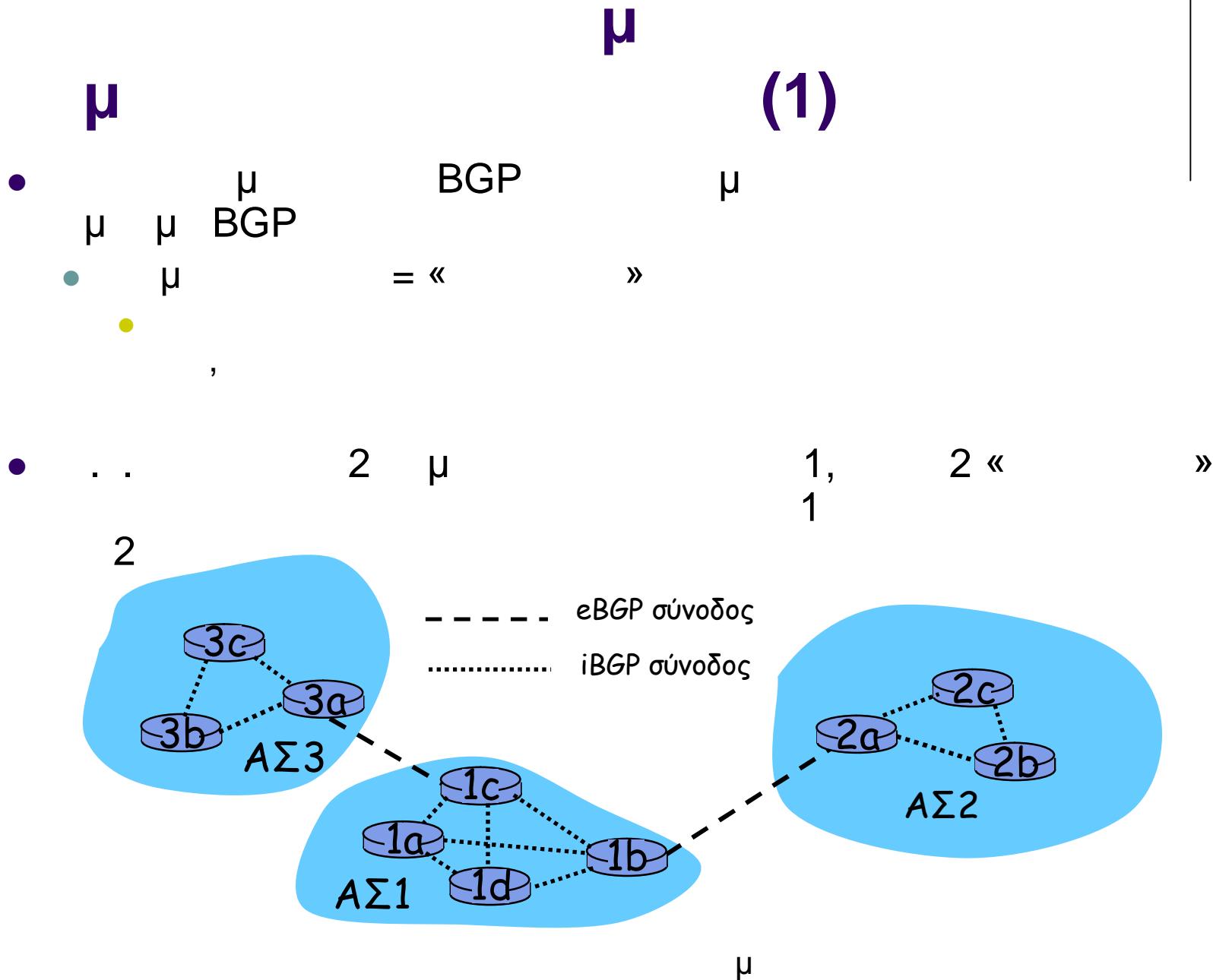
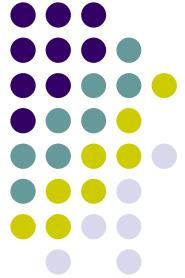
μ

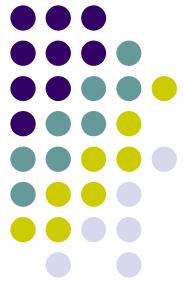
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BGP

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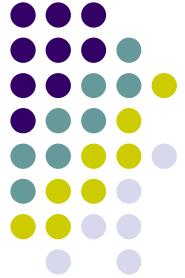
μ

BGP,

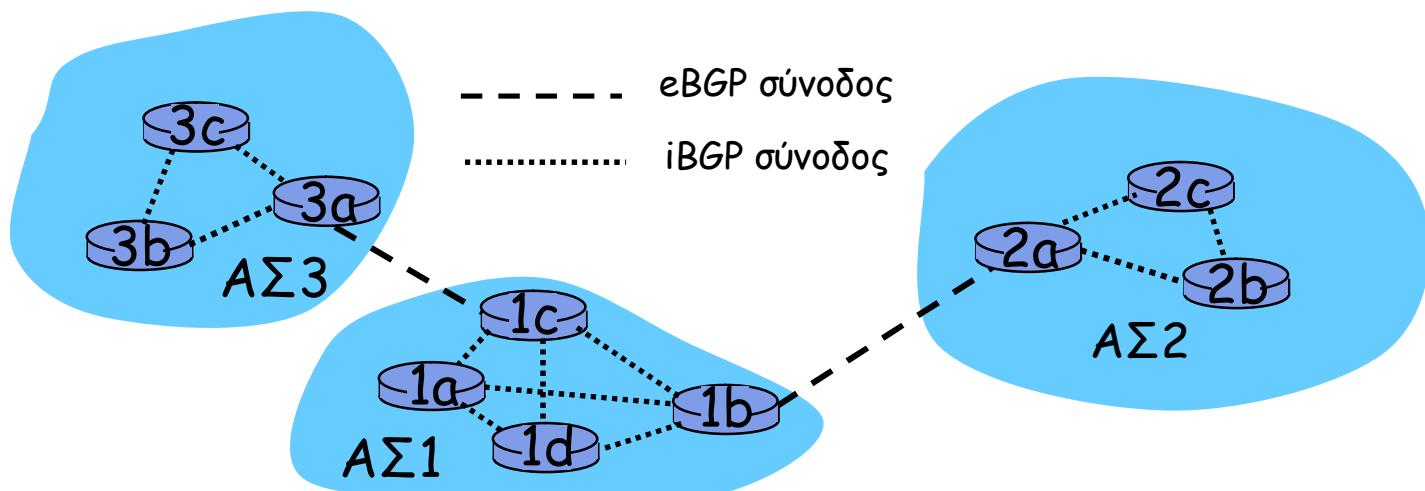
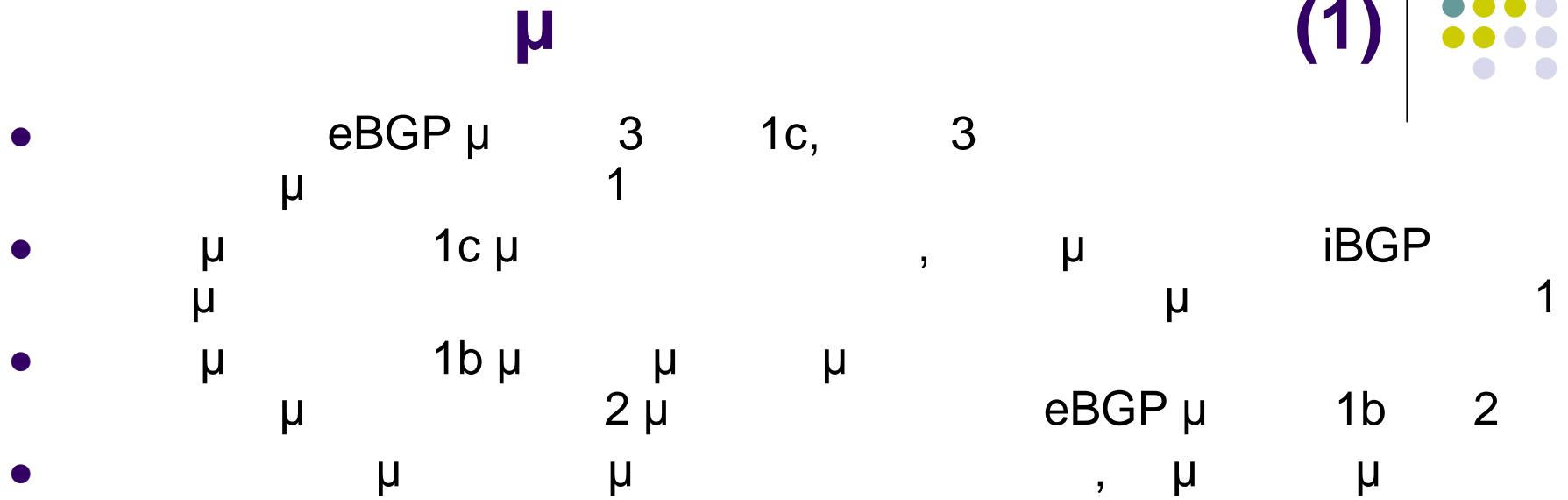
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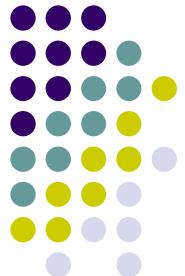
μ

μ



(1)





(1)

μ

μ

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(2)

$\mu \quad \mu :$



μ

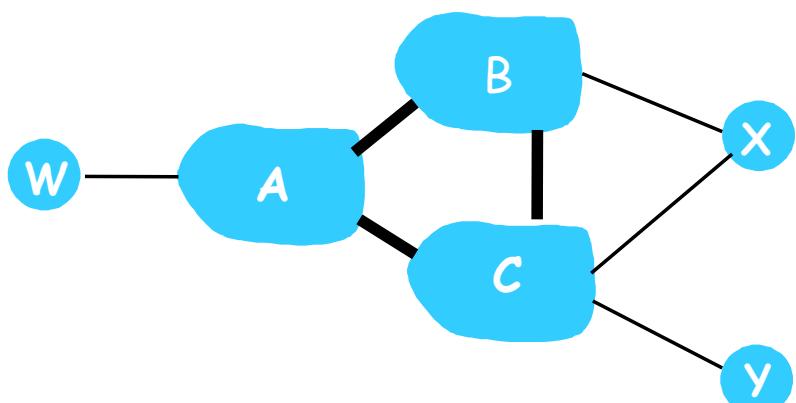
$\mu \quad B \quad C$

μ

B,C

μ

μ



- A,B,C:
- X,Y,W: μ

- X:

- μ

-

•

•

μ

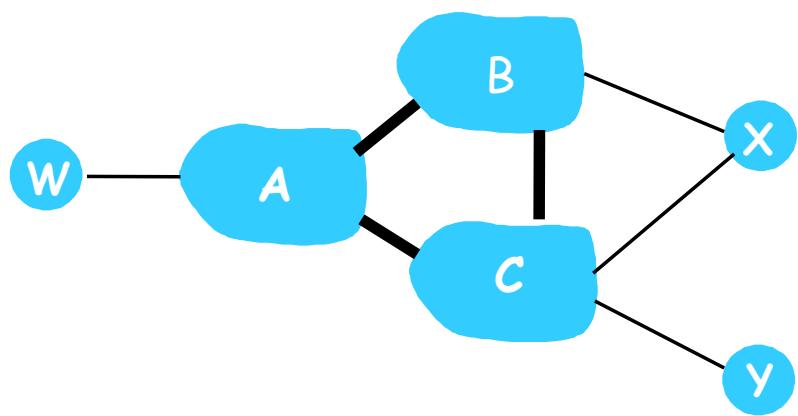
$\mu \quad \mu$

B,C

$\mu \quad \mu$



(3)



- A μ

- B μ

- B μ

- μ

- AW

- BAW

- B

- X

- BAW

- C?

- μ

- CBAW,

- w μ

- A

- ,

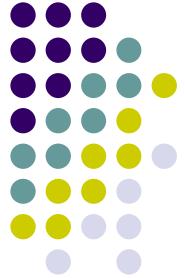
- W

- C

- C

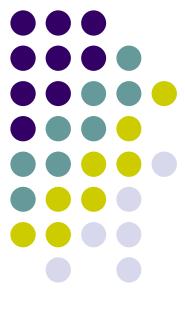
- μ

- μ



μ BGP

- μ TCP (μ 179)
- \bullet μ μ
- \bullet OPEN
 - \bullet μ μ BGP
 - \bullet , μ , μ BGP
 - \bullet , μ BGP
- UPDATE
 - \bullet μ μ BGP μ μ
 - \bullet μ μ BGP
- KEEPALIVE
 - \bullet μ μ OPEN
- NOTIFICATION
 - \bullet μ



μ

• - : μ
• - : μ ,
• μ
• - μ ,
• - : μ
• - : μ ,
 μ